When we use lock api. Thread inter-communication is achieved through Condition.

Example: Thread T1 is printing 1, Thread T2 is printing 2, Thread 3 is printing 3. Now I want to print 1 statement from each of T1 then T2 then T3. So output would be like 123 123 123.. Here wait and notifyAll() is one way of achieving. Another choice is condition api with lock. See Code Print123.java

Wait must be called with synchronized block. Similar to that signal and await must called after lock.lock(). Otherwise IllegalMonitorStateException.

Synchronized--- lock

Wait --- Get condition from lock, lock.await

Notify --- Get condition from lock, lock.signal.

Below code is an example code of BlockingQueue, which uses Condition to intercommunicate between threads.

**public** **class** BlockingQueueImpl<T> {

Queue<T> queue;

**int** capacity;

Lock lock = **new** ReentrantLock();

Condition full = lock.newCondition();

Condition empty = lock.newCondition();

**public** BlockingQueueImpl(**int** size) {

**this**.capacity = size;

queue = **new** LinkedList<T>();

}

**public** **void** insert(T element) {

**try** {

lock.lock();

**if** (capacity == queue.size()) {

full.await();

}

full.signal();

queue.add(element);

notifyAll();

} **catch** (InterruptedException e) {

e.printStackTrace();

} **finally** {

lock.unlock();

}

}

**public** T fetchAndRemove() {

**try** {

lock.lock();

**if** (0 == capacity) {

empty.await();

}

T element = queue.remove();

empty.signal();

**return** element;

} **catch** (InterruptedException e) {

e.printStackTrace();

} **finally** {

lock.unlock();

}

**return** **null**;

}

**public** **static** **void** main(String[] args) {

BlockingQueueImpl b = **new** BlockingQueueImpl<Integer>(10);

}

}